

# LeetCode Complete Study Guide with Static Mermaid Flows

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## LeetCode Complete Study Guide with Static Mermaid Flows

This PDF contains a concise problem statement, core idea, variable focus, and Mermaid flow for each problem.

### 1) Two Sum

**Problem statement:** Given nums and target, return indices i and j where  $\text{nums}[i] + \text{nums}[j] == \text{target}$ , with  $i \neq j$ .

**Core idea:** Hash map complement lookup.

**Key variables:** seen map value->index.

**Answer target:** return  $[\text{seen}[\text{target}-x], i]$ .

flowchart TD

```
A[Input parsed for problem 1] --> B[Initialize seen map value->index]
B --> C[Apply Hash map complement lookup]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return [seen[target-x], i]]
```

### 49) Group Anagrams

**Problem statement:** Group strings that are anagrams and return grouped lists.

**Core idea:** Hash by character signature.

**Key variables:** groups map signature->list.

**Answer target:** return all group lists.

flowchart TD

```
A[Input parsed for problem 49] --> B[Initialize groups map signature->list]
B --> C[Apply Hash by character signature]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return all group lists]
```

## 238) Product of Array Except Self

**Problem statement:** Return output where output[i] is product of all nums except nums[i], without division.

**Core idea:** Prefix and suffix products.

**Key variables:** out prefix, suffix accumulator.

**Answer target:** return out.

flowchart TD

```
A[Input parsed for problem 238] --> B[Initialize out prefix, suffix accumulator]
B --> C[Apply Prefix and suffix products]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return out]
```

## 560) Subarray Sum Equals K

**Problem statement:** Count contiguous subarrays with sum exactly k.

**Core idea:** Prefix sum count map.

**Key variables:** cur sum, cnt map, ans.

**Answer target:** return ans.

flowchart TD

```
A[Input parsed for problem 560] --> B[Initialize cur sum, cnt map, ans]
B --> C[Apply Prefix sum count map]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return ans]
```

## 347) Top K Frequent Elements

**Problem statement:** Return k most frequent elements.

**Core idea:** Frequency + buckets.

**Key variables:** freq map, buckets, out.

**Answer target:** return first k.

flowchart TD

```
A[Input parsed for problem 347] --> B[Initialize freq map, buckets, out]
B --> C[Apply Frequency + buckets]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return first k]
```

### 3) Longest Substring Without Repeating Characters

**Problem statement:** Return length of longest substring without repeating characters.

**Core idea:** Sliding window without repeats.

**Key variables:** l,r,last,best.

**Answer target:** return best.

flowchart TD

```
A[Input parsed for problem 3] --> B[Initialize l,r,last,best]
B --> C[Apply Sliding window without repeats]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return best]
```

### 76) Minimum Window Substring

**Problem statement:** Return minimum window in s containing all chars of t with multiplicity.

**Core idea:** Expand and contract window.

**Key variables:** need,have,formed,best.

**Answer target:** return best window.

flowchart TD

```
A[Input parsed for problem 76] --> B[Initialize need,have,formed,best]
B --> C[Apply Expand and contract window]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return best window]
```

## 424) Longest Repeating Character Replacement

**Problem statement:** Return longest window transformable to single repeated char with at most k replacements.

**Core idea:** Window with max freq.

**Key variables:** l,r,cnt,maxf,best.

**Answer target:** return best.

flowchart TD

```
A[Input parsed for problem 424] --> B[Initialize l,r,cnt,maxf,best]
B --> C[Apply Window with max freq]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return best]
```

## 567) Permutation in String

**Problem statement:** Return true if s2 contains any permutation of s1.

**Core idea:** Fixed-size frequency window.

**Key variables:** need,win,m.

**Answer target:** return any match.

flowchart TD

```
A[Input parsed for problem 567] --> B[Initialize need,win,m]
B --> C[Apply Fixed-size frequency window]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return any match]
```

## 125) Valid Palindrome

**Problem statement:** Return true if string is palindrome after removing non-alphanumeric chars and lowercasing.

**Core idea:** Two pointers and skip non-alnum.

**Key variables:** l,r.

**Answer target:** return bool.

flowchart TD

```
A[Input parsed for problem 125] --> B[Initialize l,r]
B --> C[Apply Two pointers and skip non-alnum]
C --> D{Invariant valid and work remains}
```

```
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return bool]
```

### 33) Search in Rotated Sorted Array

**Problem statement:** Find target index in rotated sorted array, else return -1.

**Core idea:** Binary search on rotated halves.

**Key variables:** l,r,mid.

**Answer target:** return index or -1.

flowchart TD

```
A[Input parsed for problem 33] --> B[Initialize l,r,mid]
B --> C[Apply Binary search on rotated halves]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return index or -1]
```

### 153) Find Minimum in Rotated Sorted Array

**Problem statement:** Find minimum in rotated sorted array.

**Core idea:** Binary search minimum boundary.

**Key variables:** l,r,mid.

**Answer target:** return nums[l].

flowchart TD

```
A[Input parsed for problem 153] --> B[Initialize l,r,mid]
B --> C[Apply Binary search minimum boundary]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return nums[l]]
```

### 875) Koko Eating Bananas

**Problem statement:** Find minimal integer speed to eat all banana piles within h hours.

**Core idea:** Binary search answer speed.

**Key variables:** l,r,mid,hours.

**Answer target:** return min feasible speed.

```

flowchart TD
  A[Input parsed for problem 875] --> B[Initialize l,r,mid,hours]
  B --> C[Apply Binary search answer speed]
  C --> D{Invariant valid and work remains}
  D -- Yes --> E[Update variables and continue]
  E --> C
  D -- No --> F[return min feasible speed]

```

## 981) Time Based Key-Value Store

**Problem statement:** Implement time-based key-value store with `set(key,val,ts)` and `get(key,ts)`.

**Core idea:** Per-key sorted timeline + binary search.

**Key variables:** `store[key]=[(ts,val)]`.

**Answer target:** return latest  $\leq$  ts.

```

flowchart TD
  A[Input parsed for problem 981] --> B[Initialize store[key]=[(ts,val)]]
  B --> C[Apply Per-key sorted timeline + binary search]
  C --> D{Invariant valid and work remains}
  D -- Yes --> E[Update variables and continue]
  E --> C
  D -- No --> F[return latest <= ts]

```

## 102) Binary Tree Level Order Traversal

**Problem statement:** Return binary tree level order traversal.

**Core idea:** BFS level traversal.

**Key variables:** `queue,level`.

**Answer target:** return levels.

```

flowchart TD
  A[Input parsed for problem 102] --> B[Initialize queue,level]
  B --> C[Apply BFS level traversal]
  C --> D{Invariant valid and work remains}
  D -- Yes --> E[Update variables and continue]
  E --> C
  D -- No --> F[return levels]

```

## 199) Binary Tree Right Side View

**Problem statement:** Return right side view of binary tree.

**Core idea:** BFS keep last node per level.

**Key variables:** queue,last.

**Answer target:** return right view.

flowchart TD

```
A[Input parsed for problem 199] --> B[Initialize queue,last]
B --> C[Apply BFS keep last node per level]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return right view]
```

## 236) Lowest Common Ancestor of a Binary Tree

**Problem statement:** Return lowest common ancestor of two nodes in a binary tree.

**Core idea:** Postorder DFS returns matches.

**Key variables:** left,right.

**Answer target:** return LCA.

flowchart TD

```
A[Input parsed for problem 236] --> B[Initialize left,right]
B --> C[Apply Postorder DFS returns matches]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return LCA]
```

## 200) Number of Islands

**Problem statement:** Count number of islands in a 2D grid.

**Core idea:** Grid flood fill.

**Key variables:** visited or mutate grid.

**Answer target:** return island count.

flowchart TD

```
A[Input parsed for problem 200] --> B[Initialize visited or mutate grid]
B --> C[Apply Grid flood fill]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return island count]
```

### 133) Clone Graph

**Problem statement:** Clone and return deep copy of an undirected connected graph.

**Core idea:** Graph clone with map.

**Key variables:** old->new map.

**Answer target:** return clone.

flowchart TD

```
A[Input parsed for problem 133] --> B[Initialize old->new map]
B --> C[Apply Graph clone with map]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return clone]
```

### 206) Reverse Linked List

**Problem statement:** Reverse a singly linked list.

**Core idea:** Pointer reversal.

**Key variables:** prev,cur,next.

**Answer target:** return prev.

flowchart TD

```
A[Input parsed for problem 206] --> B[Initialize prev,cur,next]
B --> C[Apply Pointer reversal]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return prev]
```

### 21) Merge Two Sorted Lists

**Problem statement:** Merge two sorted linked lists.

**Core idea:** Two-pointer merge.

**Key variables:** l1,l2,tail.

**Answer target:** return merged head.

flowchart TD

```
A[Input parsed for problem 21] --> B[Initialize l1,l2,tail]
B --> C[Apply Two-pointer merge]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
```

```
E --> C
D -- No --> F[return merged head]
```

### 143) Reorder List

**Problem statement:** Reorder list as  $L_0 L_n L_1 L_{n-1} \dots$

**Core idea:** Find mid + reverse + weave.

**Key variables:** slow,fast,second.

**Answer target:** return reordered list.

flowchart TD

```
A[Input parsed for problem 143] --> B[Initialize slow,fast,second]
B --> C[Apply Find mid + reverse + weave]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return reordered list]
```

### 141) Linked List Cycle

**Problem statement:** Detect if linked list has a cycle.

**Core idea:** Floyd cycle detection.

**Key variables:** slow,fast.

**Answer target:** return bool.

flowchart TD

```
A[Input parsed for problem 141] --> B[Initialize slow,fast]
B --> C[Apply Floyd cycle detection]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return bool]
```

### 2) Add Two Numbers

**Problem statement:** Add two numbers represented by reversed linked lists.

**Core idea:** Digit addition with carry.

**Key variables:** l1,l2,carry.

**Answer target:** return summed list.

flowchart TD

```
A[Input parsed for problem 2] --> B[Initialize l1,l2,carry]
B --> C[Apply Digit addition with carry]
```

```
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return summed list]
```

## 56) Merge Intervals

**Problem statement:** Merge overlapping intervals.

**Core idea:** Sort then merge.

**Key variables:** out,last.

**Answer target:** return merged intervals.

flowchart TD

```
A[Input parsed for problem 56] --> B[Initialize out,last]
B --> C[Apply Sort then merge]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return merged intervals]
```

## 57) Insert Interval

**Problem statement:** Insert new interval into sorted non-overlapping intervals and merge where needed.

**Core idea:** Left + merge + right.

**Key variables:** newInterval,out.

**Answer target:** return result.

flowchart TD

```
A[Input parsed for problem 57] --> B[Initialize newInterval,out]
B --> C[Apply Left + merge + right]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return result]
```

## 435) Non-overlapping Intervals

**Problem statement:** Return minimum intervals to remove to make remaining intervals non-overlapping.

**Core idea:** Greedy by earliest end.

**Key variables:** sorted intervals,lastEnd,removed.

**Answer target:** return removed.

flowchart TD

```
A[Input parsed for problem 435] --> B[Initialize sorted intervals,lastEnd,removed]
B --> C[Apply Greedy by earliest end]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return removed]
```

## 452) Minimum Number of Arrows to Burst Balloons

**Problem statement:** Return minimum arrows to burst all interval balloons.

**Core idea:** Greedy arrow at current end.

**Key variables:** sorted points,arrows,end.

**Answer target:** return arrows.

flowchart TD

```
A[Input parsed for problem 452] --> B[Initialize sorted points,arrows,end]
B --> C[Apply Greedy arrow at current end]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return arrows]
```

## 70) Climbing Stairs

**Problem statement:** Return number of ways to climb n steps with 1 or 2 step moves.

**Core idea:** DP Fibonacci recurrence.

**Key variables:** a,b.

**Answer target:** return b.

flowchart TD

```
A[Input parsed for problem 70] --> B[Initialize a,b]
B --> C[Apply DP Fibonacci recurrence]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return b]
```

## 198) House Robber

**Problem statement:** Return max amount robbable from houses without robbing adjacent houses.

**Core idea:** House robber DP.

**Key variables:** rob,skip.

**Answer target:** return max.

flowchart TD

```
A[Input parsed for problem 198] --> B[Initialize rob,skip]
B --> C[Apply House robber DP]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return max]
```

### 322) Coin Change

**Problem statement:** Return minimum coins to make amount, else -1.

**Core idea:** Bottom-up DP.

**Key variables:** dp array.

**Answer target:** return dp[amount] or -1.

flowchart TD

```
A[Input parsed for problem 322] --> B[Initialize dp array]
B --> C[Apply Bottom-up DP]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return dp[amount] or -1]
```

### 139) Word Break

**Problem statement:** Return true if s can be segmented into dictionary words.

**Core idea:** Word break DP.

**Key variables:** dp positions.

**Answer target:** return dp[n].

flowchart TD

```
A[Input parsed for problem 139] --> B[Initialize dp positions]
B --> C[Apply Word break DP]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return dp[n]]
```

### 300) Longest Increasing Subsequence

**Problem statement:** Return length of longest increasing subsequence.

**Core idea:** Tails + binary search.

**Key variables:** tails.

**Answer target:** return len tails.

flowchart TD

```
A[Input parsed for problem 300] --> B[Initialize tails]
B --> C[Apply Tails + binary search]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return len tails]
```

### 39) Combination Sum

**Problem statement:** Return all unique combinations summing to target with unlimited use of candidates.

**Core idea:** Backtracking with reuse.

**Key variables:** path,remain,index.

**Answer target:** record combinations.

flowchart TD

```
A[Input parsed for problem 39] --> B[Initialize path,remain,index]
B --> C[Apply Backtracking with reuse]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[record combinations]
```

### 46) Permutations

**Problem statement:** Return all permutations of distinct numbers.

**Core idea:** Backtracking permutations.

**Key variables:** path,used.

**Answer target:** record permutations.

flowchart TD

```
A[Input parsed for problem 46] --> B[Initialize path,used]
B --> C[Apply Backtracking permutations]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[record permutations]
```

## 78) Subsets

**Problem statement:** Return all subsets of unique numbers.

**Core idea:** Include/exclude recursion.

**Key variables:** index,path.

**Answer target:** record subsets.

flowchart TD

```
A[Input parsed for problem 78] --> B[Initialize index,path]
B --> C[Apply Include/exclude recursion]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[record subsets]
```

## 79) Word Search

**Problem statement:** Return true if word exists in board by adjacent traversal without reusing cell.

**Core idea:** DFS with backtracking.

**Key variables:** idx,r,c,visited.

**Answer target:** return bool.

flowchart TD

```
A[Input parsed for problem 79] --> B[Initialize idx,r,c,visited]
B --> C[Apply DFS with backtracking]
C --> D{Invariant valid and work remains}
D -- Yes --> E[Update variables and continue]
E --> C
D -- No --> F[return bool]
```